iRTcmix Project Setup Guide

☐ Select menu **File -> New Project**

☐ Select **View-based Application**, click **Choose...** then name and save it

☐ Select toolbar item **Action -> Add -> Existing Frameworks** and select **AudioToolbox.framework**

☐ Select menu **Project -> Edit Project Settings**
    ☐ add **-lstdc++** Other Linker Flags (under the Linking heading)

☐ Drag **libIRTCMIXnew.a** (in the **Resources** folder of the demo download) from the **Finder** into the **Frameworks** folder of the **Groups & Files** pane in Xcode
    ☐ Note: leave **Copy items into destination group's folder (if needed)** unchecked

☐ Select **Project -> New Group** and name the resulting folder **RTcmix**

☐ Drag **RTcmixPlayer.h, RTcmixPlayer.m, RTcmixScore.h,** and **RTcmixScore.m** (in the **Resources** folder of the demo download) from the **Finder** into the **RTcmix** group folder in Xcode
    ☐ Note: leave **Copy items into destination group's folder (if needed)** unchecked

☐ Drag **RTcmixManager.h and RTcmixManager.m** (in the **Resources** folder of the demo download) from the **Finder** into the **RTcmix** group folder in Xcode
    ☐ Note: this time do check **Copy items into destination group's folder (if needed)**